

Einführung in die Astronomie II

Teil 15

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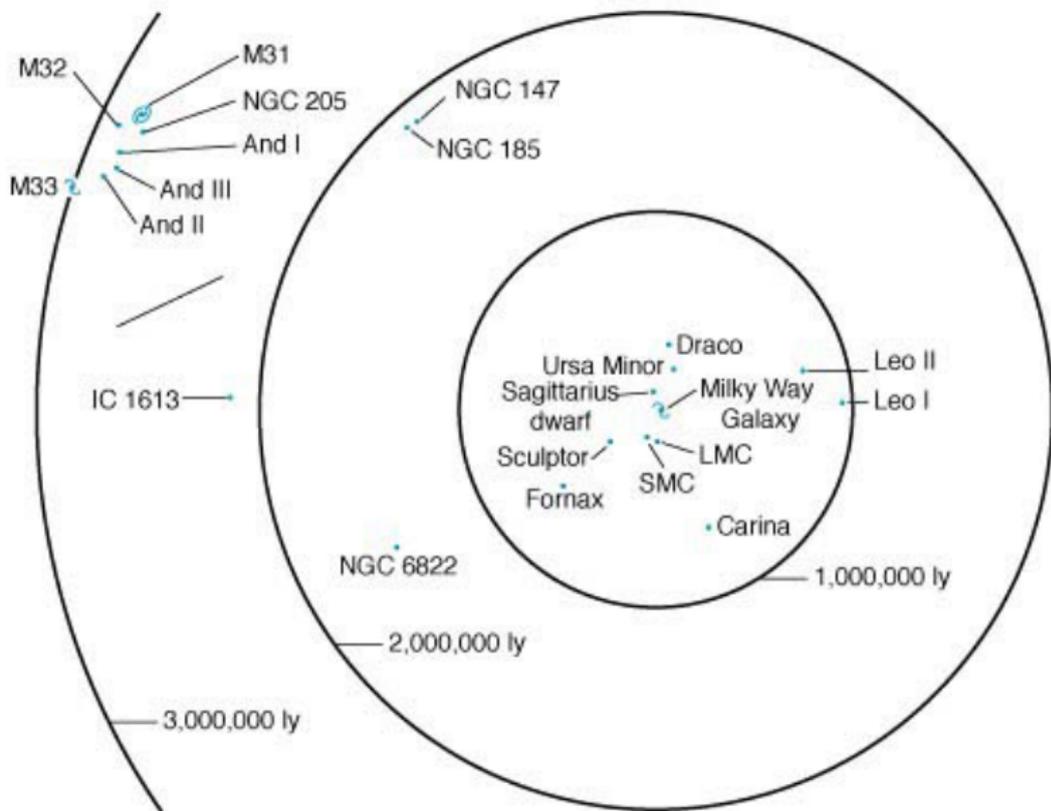
Overview part 15

- ▶ clusters of galaxies
- ▶ formation and evolution
- ▶ gravitational lensing

Clusters and Superclusters !!

- ▶ galaxies not randomly scattered in space
- ▶ form *clusters* of galaxies
- ▶ clusters can be *poor* to *rich*
- ▶ poor clusters → *groups*
- ▶ Example: the *Local Group*

Local Group



Local Group

- ▶ about 30 galaxies, including ours
- ▶ most are dwarf ellipticals
- ▶ we still find smaller galaxies as members of the local group

Clusters and Superclusters

- ▶ closest rich cluster: *Virgo cluster*
 - ▶ about 2000 galaxies
 - ▶ $10^\circ \times 12^\circ$ area in the sky
 - ▶ 15 Mpc distance
 - ▶ 3 Mpc diameter
 - ▶ center of Virgo cluster: 3 giant ellipticals
 - ▶ one of those about the size of the local group ...

Virgo cluster (center)



Clusters and Superclusters

- ▶ clusters are also classified by their overall shape
- ▶ *irregular cluster*: scattered distribution (Virgo)
- ▶ *regular cluster*: nearly spherical distribution (local group)
- ▶ nearest regular rich cluster: Coma cluster
- ▶ shape of a cluster is related to dominant type of galaxies
- ▶ rich regular clusters → mostly elliptical and S0
- ▶ irregular → even mix

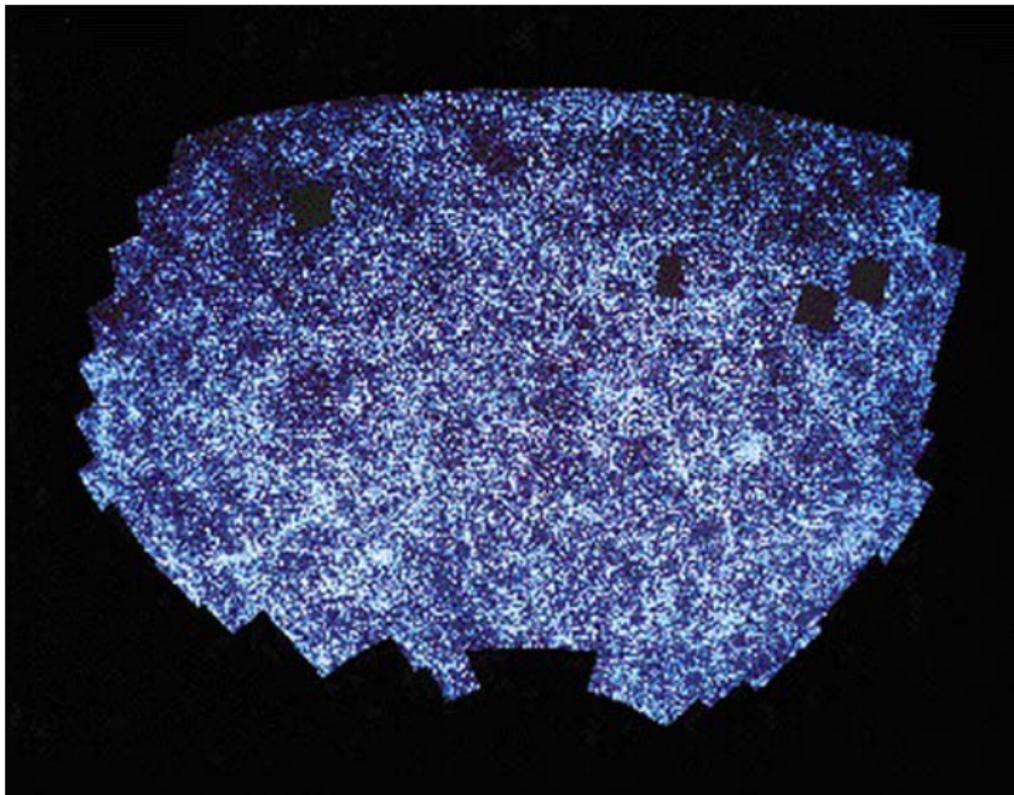
Hercules cluster



Clusters and Superclusters !!

- ▶ galaxy clusters group in huge *superclusters*
- ▶ dozens of clusters in a 30 Mpc diameter region
- ▶ form complex lacy patterns in the sky!
- ▶ maps of millions of galaxies (1980's): out to 160 Mpc
- ▶ *voids*: regions with few galaxies
 - ▶ seem to be elongated or tube-shaped
 - ▶ 30 to 120 Mpc across
 - ▶ clusters of galaxies concentrate on the surfaces of voids
 - ▶ give clues about the early universe

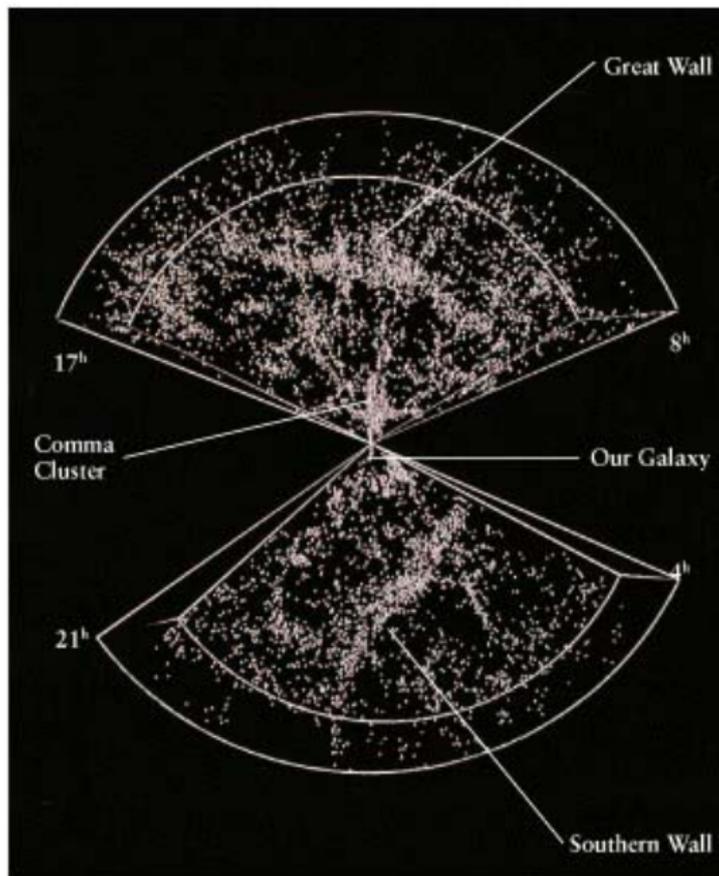
supercluster !!



Clusters and Superclusters !!

- ▶ maps also show large structures
 - ▶ *Great Wall*: 80 by 230 Mpc region
 - ▶ similar: *Southern Wall*: 100 Mpc region
 - ▶ sizes of structures seem to be limited by available observations!

large scale structure !!



Collisions: Overview !!

- ▶ galaxies move around and collide!
- ▶ Milky Way will collide with M31 in a few billion years
- ▶ collision compresses gas and dust clouds as they collide with each other
- ▶ note: stars don't collide, too much space between them!
- ▶ clouds can be "stopped" by a collision and heated to high temperatures
- ▶ → hot *intracluster gas* at $10^{7...8}$ K

Collisions: Overview !!

- ▶ compressed gas clouds start a burst of star formation!
- ▶ → *starburst galaxies*
- ▶ bright centers with warm dust, very active star formation

Starburst galaxy



Collisions: Overview

- ▶ shows streams of H gas with loops and twists
- ▶ → several close encounters!
- ▶ similar stream connects Milky Way to LMC
- ▶ tidal forces deform galaxies and can eject stars into intergalactic space
- ▶ stars can also slow down and galaxies can merge
- ▶ when the Galaxy collides with M31 a huge number of new stars will form, SNe will explode in large numbers
- ▶ → sky will be more dramatic than today ...

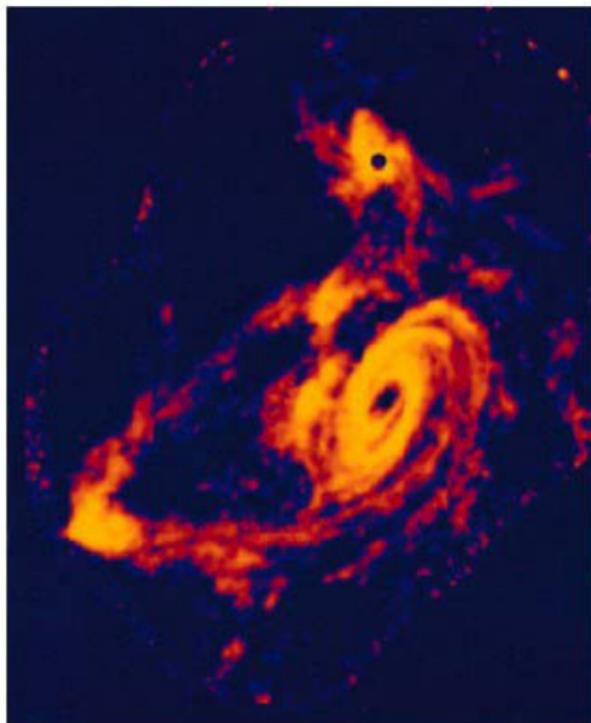
Collisions: Overview

- ▶ *galactic cannibalism*: massive galaxies absorb smaller ones
- ▶ maybe the reason for giant ellipticals!
- ▶ close encounters between galaxies can also form spiral arms

Interacting galaxies



Interacting galaxies



b

Collisions: Overview

- ▶ Interactions between galaxies are common:
 - ▶ spacing in clusters ≈ 100 times size
 - ▶ more early type galaxies in the center of clusters
 - ▶ more pronounced for denser clusters
 - ▶ interactions increase velocity dispersions
 - destroy disk structures and create $r^{1/4}$ profiles
 - ▶ $\geq 50\%$ of H I disks are warped
 - ▶ $\geq 50\%$ of E's show *concentric rings of stars*
 - ▶ intergalactic hot gas in rich clusters with mass \approx mass of stars in cluster

Collisions !!

- ▶ chance of star-star collisions extremely low
- ▶ → interaction is gravitational
- ▶ simple model:
mass M (globular cluster, small galaxy) moves through a “sea” of stars, gas, clouds & dark matter of constant density ρ (the “target galaxy”)
- ▶ → it will move in (nearly) a straight line if $M \gg m$ (m : typical mass of an object in the target)
- ▶ if M moves *slowly* through the target:
- ▶ M pulls material closer to it while moving through the target

Collisions !!

- ▶ → creates a *high-density wake* trailing M

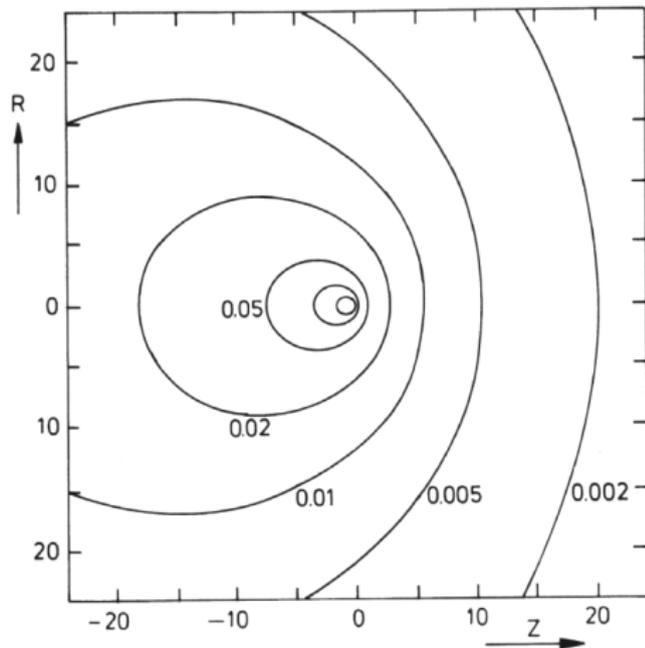


Figure 24.5 The fractional enhancement in the density of stars caused by the motion of a mass M in the positive z -direction. (Figure from Mulder, *Astron. Astrophys.*, 117, 9, 1983.)

Collisions !!

- ▶ the wake creates a gravitational force on M slowing in down
- ▶ \rightarrow *dynamical friction*
- ▶ dependencies of dynamical friction force f_d :
 1. proportional to ρ
 2. proportional to M^2 :
 - 2.1 M creates the wake by pulling material in
 - 2.2 M interacts with wake itself

Collisions !!

- ▶ inversely proportional to v_M^2 :
 1. v_M increases $\rightarrow M$ has less time to affect any object in the target
 2. v_M increases $\rightarrow M$ is farther away when wake forms

Rapid encounters !!

- ▶ v_M so large that stars of target cannot react
- ▶ → dynamical friction unimportant
- ▶ *impulse approximation*
- ▶ positions of stars do not change
→ potential energy U of galaxies does not change
- ▶ velocities of stars *do* change “randomly”
- ▶ → kinetic energy of the relative motions of the 2 galaxies is transferred into internal kinetic energy

Rapid encounters !!

- ▶ Suppose one galaxy gains internal kinetic energy
- ▶ before collision: virial equilibrium (i for “initial”)

$$2K_i = -U_i = -2E_i$$

- ▶ during encounter:

$$K_i \rightarrow K_i + \Delta K$$

- ▶ total energy has increased ($U = \text{const.}$)

$$E_f = E_i + \Delta K$$

- ▶ \rightarrow galaxy no longer in virial equilibrium

Rapid encounters !!

- ▶ after virial equilibrium is reestablished (few orbital periods):

$$K_f = -E_f = -(E_i + \Delta K) = K_i - \Delta K$$

- ▶ internal kinetic energy is *reduced* after encounter
- ▶ \rightarrow increased U

Rapid encounters !!

- ▶ galaxy can do this by *expansion* or *evaporation*
- ▶ evaporation could be in the form of *streams* of stars and gas
- ▶ cools the galaxy and reestablishes virial equilibrium
- ▶ combination of both can occur (more likely in head-on collisions)

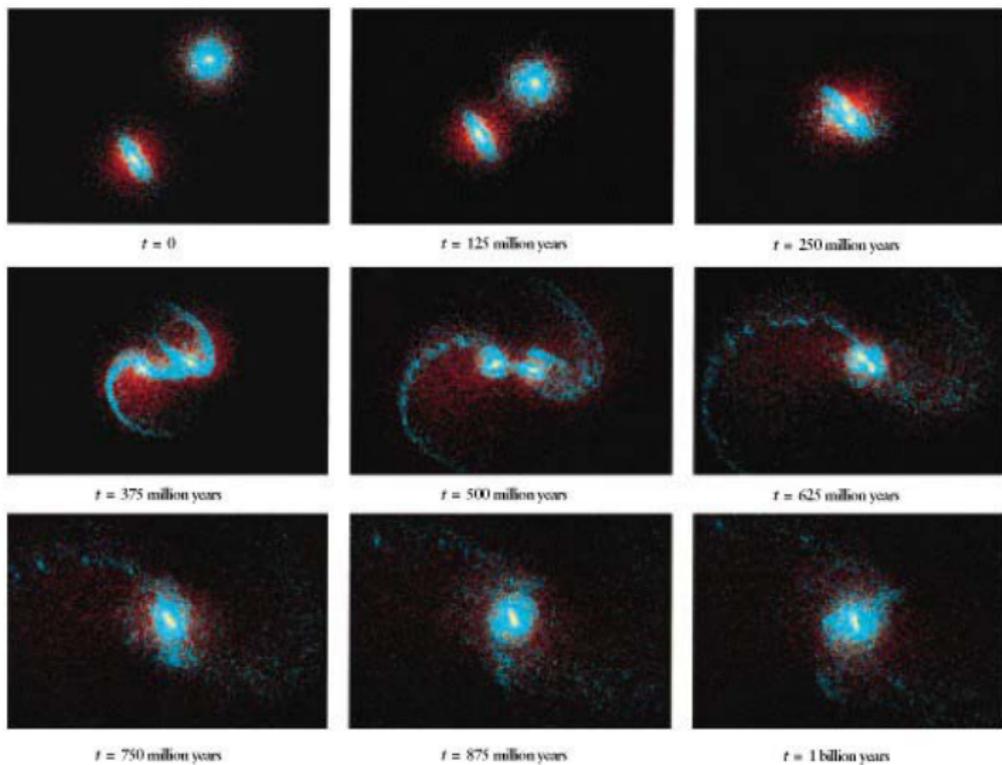
Mergers

- ▶ pair of galaxies that is gravitationally bound
- ▶ → lose orbital energy during encounters
- ▶ → will *merge* after enough encounters
- ▶ tidal forces will also remove orbital kinetic energy
→ leads to streams of stars and gas (Magellanic Stream??)
- ▶ → *tidal stripping*
- ▶ Magellanic Clouds will merge with the Galaxy in ≈ 10 Gyrs
- ▶ every giant galaxy will “devour” a few satellites
- ▶ gravitational torques → counter-rotating cores (some E's)

Collisions

- ▶ actual encounter or merger is complex
- ▶ followed by numerical simulation, N -body codes
- ▶ produce many observed features (*tidal-tail galaxies*)
- ▶ close slow encounters deliver bridges and tails

Merger



Interacting galaxies



Collisions

- ▶ “best” effect if orbital angular speed \approx angular speed of some disk stars
- ▶ tidal bulges develop on both sides
- ▶ dark matter halo decreases time scale for merger
- ▶ if satellite moves with an inclination to the disk
→ disk warps
- ▶ warp can survive for up to 5 Gyr
- ▶ $> 50\%$ of galactic disks are warped

Collisions

- ▶ interaction causes gas compression and cloud collisions
- ▶ star forming regions develop
- ▶ interacting galaxies *bluer* than field galaxies
- ▶ *starburst galaxies*: 98% of L in the IR, extremely bright in IR
- ▶ not all of them are interacting galaxies ...

Collisions

- ▶ interactions very important for E's:
- ▶ cD's are found *only* in the company of other galaxies
- ▶ > 50% have multiple nuclei
- ▶ have lots of GC's
- ▶ > 50% of E's have concentric shells of stars

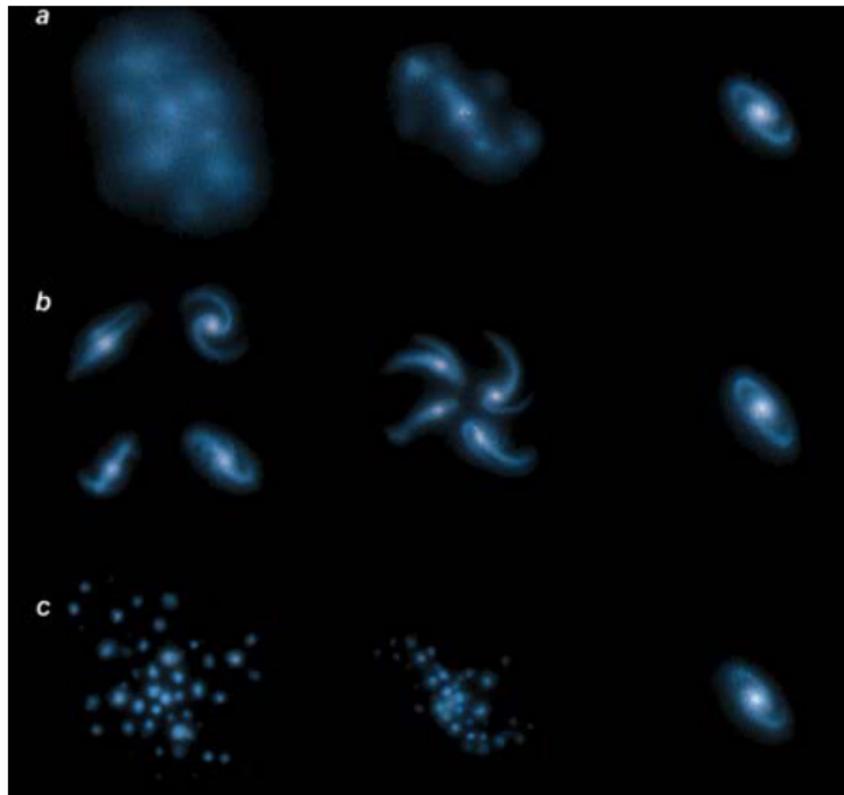
Formation of Galaxies

- ▶ same problems as with stars: too slow to observe directly
- ▶ look at distant galaxies: they are also *younger!*
- ▶ galaxies were bluer in the past than today
- ▶ → vigorous star formation
- ▶ appears to take place in bursts
- ▶ HST images show many more spirals among younger galaxies
- ▶ today: 5%, early on: 30%

Formation of Galaxies

- ▶ many of those young spirals show signs of collisions/mergers
- ▶ collisions seem to be responsible for their demise by removing gas due to star formation bursts
- ▶ ellipticals were already developed 4 billion years ago!
- ▶ appear to have formed in burst of star formation 10-15 billion years ago

Formation of Galaxies



Formation of Galaxies !!

- ▶ how do galaxies form?
- ▶ 1960's: contraction of huge clouds of gas
- ▶ 1970's: merging of several clouds
- ▶ or many really small clouds
- ▶ merging of gas clouds seems to be the correct idea
- ▶ HST images of 11 billion year old galaxy like objects with irregular shapes
- ▶ seem to be the merging clouds that make galaxies
- ▶ still unresolved question!

Formation: Details

- ▶ Eggen–Lynden-Bell–Sandage or *top-down* model:
- ▶ rapid collapse of pre-galactic nebula
- ▶ oldest halo stars formed early on while on nearly spherical orbits
- ▶ explains why halo stars are metal-poor
- ▶ first generation of stars → SNe → slow enrichment of metals in the ISM
- ▶ rapid collapse slowed when collisions became more frequent
→ galaxy heats up
- ▶ angular momentum conserved → flattening
- ▶ → disk develops

Formation: Details

- ▶ time scale estimate:

$$t_{\text{ff}} = \left(\frac{3\pi}{32} \frac{1}{G\rho_0} \right)^{1/2} \approx 6.8 \times 10^8 \text{ yr}$$

- ▶ oldest bulge stars formed during initial density increase in the central regions
- ▶ bulge stars with large Z formed subsequently

Formation: Details

► problems:

1. halo objects should orbit mostly in the same direction as the disk
but net rotation of halo essentially zero!
2. age spread of GCs ≈ 3 Gyr
→ collapse nearly a factor of 5 slower than estimated
3. multi-component disk??
4. systematic composition variation in GCs:
GCs close to disk are more metal-rich than GCs farther out

Formation: Details

- ▶ model of galaxy evolution should explain *chemical evolution* of the galaxy
→ model the stellar birthrate $B(M, t)$ by

$$B(M, t)dMdt = \psi(t)\xi(M)dMdt$$

- ▶ $B(M, t)$ stars of mass $[M, M + dM]$ born per unit volume at time $[t, t + dt]$
- ▶ $\psi(t)$ star-formation rate (SFR) at t
- ▶ $\xi(M)$ initial mass function (IMF)

Formation: Details

- ▶ IMF fit by power-law

$$\xi(M) = CM^{-(1+x)}$$

- ▶ Salpeter (1955): $x \approx 1.35$ (*Salpeter law*)
- ▶ modern: $x \approx 0.8$ for $M > 1.6 M_{\odot}$ and more complex below $1.6 M_{\odot}$

Formation: Details

- ▶ *closed box* model: starting with $Z = 0$ and no influx
- ▶ produces too *many* stars with low metallicity
1/2 of stars in solar neighborhood should have $Z < 1/4$
- ▶ observed: only 2% of the F+G stars have low Z
→ *G-star problem*
- ▶ several mechanisms to help: disk started with $Z > 0$ or continuous infall of metal-poor material onto metal-rich disk or IMF change over time
- ▶ *slow* collapse: if cooling time is $> t_{\text{ff}}$ (optically thick collapse)

$$t_{\text{cool}} > t_{\text{ff}}$$

- ▶ nebula cannot radiate energy away as fast as it is delivered by the collapse
- ▶ temperature rises
 - pressure rises
 - collapse halts
- ▶ for $T \approx 10^6$ K and $n \approx 0.05 \text{ cm}^{-3}$
 - mass of $M \approx 10^{12} M_{\odot}$ is an upper limit for a collapsing cloud
- ▶ for $T \approx 10^4$ K the limit changes to $10^8 M_{\odot}$
- ▶ galaxies should form in this mass range → compares OK to observations

$$t_{\text{cool}} > t_{\text{ff}}$$

- ▶ *however*: during the collapse, other energy sources become available
- ▶ first generation SNe send shock waves through the galaxy at $0.1 c$
- ▶ shocks heat the gas to $\sim 10^6$ K and dissipate energy
→ collapse could slow a little
- ▶ doesn't work well enough to explain the age & metallicity problems

Bottom-up process

- ▶ density fluctuations in the early universe
- ▶ “blobs” with $M \approx 10^6 \dots 10^8 M_{\odot}$ much more frequent than with $10^{12} M_{\odot}$
- ▶ fragments initially evolved isolated
- ▶ formed stars, and maybe GCs in their centers
- ▶ → individual chemical evolution and history
- ▶ fragments gravitation pulled them together
- ▶ formed a spheroid of micro-galaxies
- ▶ merging of fragments begins

Bottom-up process

- ▶ near center of spheroid → density larger
 - more rapid evolution
 - old stars form and chemical enrichment is faster
 - old, metal-rich bulge!
- ▶ outer regions evolve slower (lower density)
- ▶ collisions disrupts majority of fragments
 - GCs at the cores of some of the fragments are “liberated”
- ▶ collisions raise T_{virial}
 - delays collapse by 2...3 Gyr

Bottom-up process

- ▶ disrupted systems lead to halo field stars and GCs
- ▶ can produce retrograde halo objects from retrograde fragments
- ▶ outer fragments evolves like individual dwarf galaxies for a while according to the top-down model
- ▶ only about 10% of the original GCs would survive
- ▶ low mass GCs disrupted (lower binding energy)
- ▶ high mass GCs spiraled in quickly (dynamic friction)

Bottom-up process

- ▶ gas clouds collide and dissipated energy
- ▶ some initial global angular momentum
→ disk of gas forms
- ▶ halo stars are not affected by the gas!

Bottom-up process

- ▶ computer simulation results:
- ▶ thick disk forms with $T \approx 10^6$ K
- ▶ denser material cools faster ($t_{\text{cool}} \propto 1/n$)
 - once $T < 10^4$ K, H recombines, H I clouds form
 - star formation begins
- ▶ early SNe II keep much of the gas at 10^6 K
- ▶ SNe increase $[\text{Fe}/\text{H}]$ from -1.5 to -0.5
- ▶ molecular gas settles closer to the mid-plane → thin disk

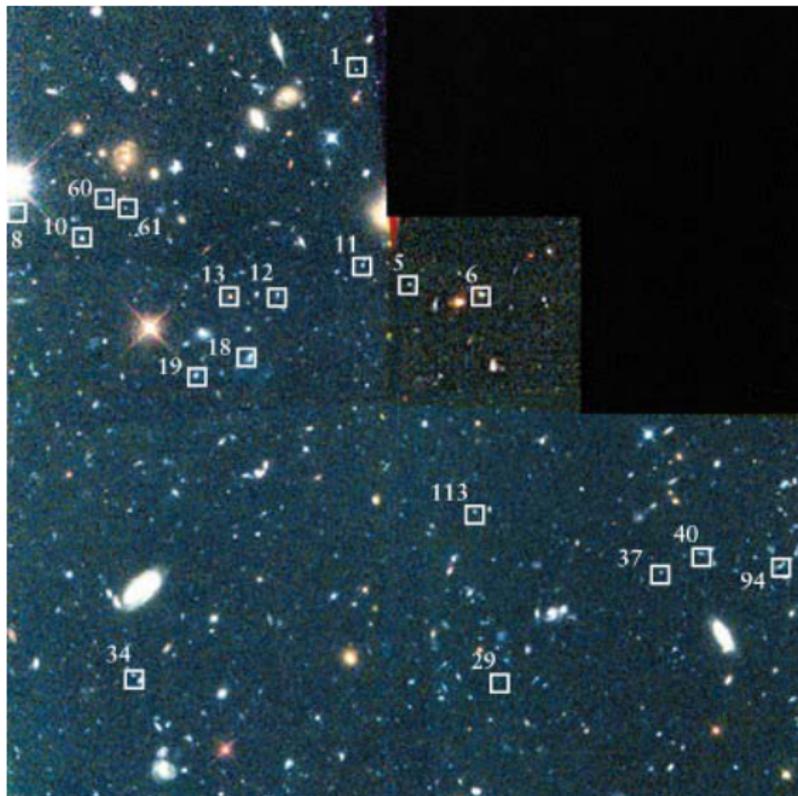
Bottom-up process

- ▶ after about 400 Myr → star formation in thick disk stops
- ▶ for ≈ 5 Gyr star formation continues in thick disk
→ consumes about 80% of the gas
- ▶ today star formation continues mostly in the young thin disk
- ▶ young stars in the bulge from recent mergers with gas rich small satellites

Bottom-up process

- ▶ SFR time dependent and depends on Hubble type
- ▶ ellipticals can be made by mergers of spirals
- ▶ observations of distant galaxies
→ allows observation of earlier stages in galactic evolution
- ▶ indicates that spirals were more frequent!
- ▶ more small, blue galaxies!

galaxy Legos



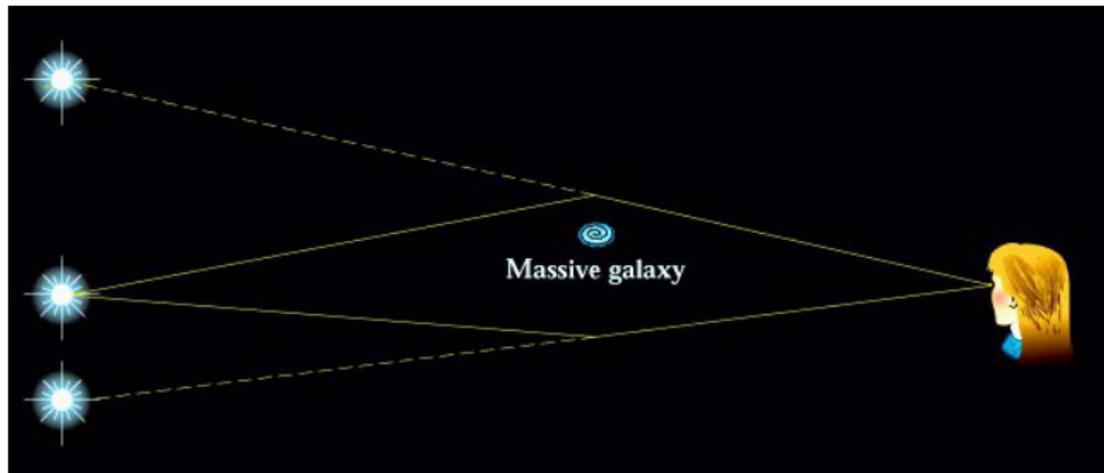
galaxy Legos



gravitational lensing !!

- ▶ bending of light by masses
- ▶ can produce multiple images of a distant object if a large mass is close to the line of sight
- ▶ a number of them has been discovered

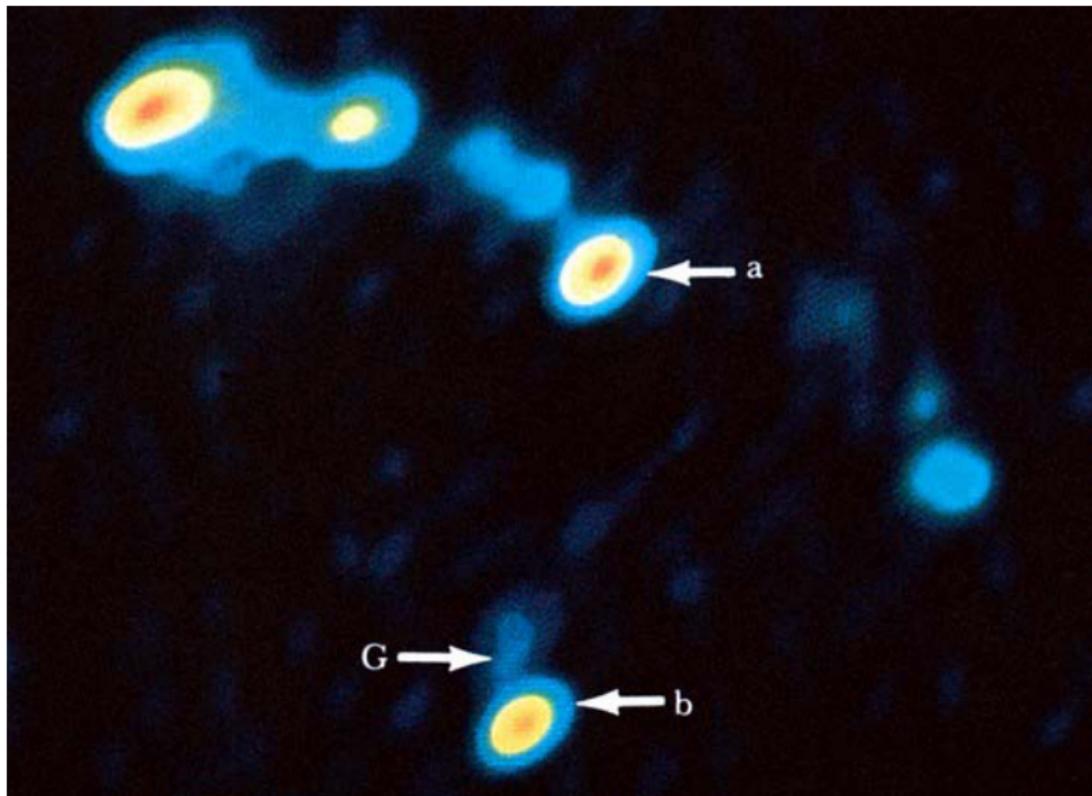
gravitational lensing !!



gravitational lensing

- ▶ example: 2 images of a distant quasar produced by a galaxy appearing in the middle of the two
- ▶ HST images show blue arcs within clusters
- ▶ → distorted images of a galaxy behind the cluster!
- ▶ use this to determine that 90% of the cluster mass is concentrated on its galaxies
- ▶ → dark matter appears to be within and close to galaxies

gravitational lensing



gravitational lensing !!

